COURT GRAMMAR SCHOOL



2023 YEAR 10 SUBJECT SELECTIONS

Year 10 Curriculum

Year 10 students at Court Grammar School will study subjects specified by the Western Australian Curriculum, and as a part of this will have some choice in the subjects they study.

Students should look at the Courses and Pathways section and select your subjects based on your desired pathway into Year 11 and Year 12. Use the information in this booklet to map your subjects, remembering ATAR subjects are rigorous academic subjects mapped to university entry; General subjects accumulate credit towards the Western Australian Certificate of Education (but are not a direct pathway to university) and Certificate courses are recognised courses by the Australian Qualifications Framework acknowledging industry ready skills.

All Students in Year 10 will study:

- English
- Mathematics
- Humanities and Social Science
- Science
- Health & Physical Education

In addition to the subjects above, students will study 4 of the following:

- AFL / AFLW (Academy Students Only)
- Automotive
- Digital Technologies
- Dance
- Design (Photography)
- Drama
- Hospitality
- Music
- Outdoor Education
- Physical Education Studies
- Visual Art
- Woodwork

Courses running will be subject to sufficient student interest.

Courses and Pathways

Learning Area	Year 10	Year 11	Year 12
	English Course 1	English ATAR	English ATAR
Languages	English Course 2 or 3	English General	English General
Mathematics	Mathematics Course 1	Mathematics Methods or Applications ATAR	Mathematics Methods or Applications ATAR
	Mathematics Course 2 or 3	Mathematics Essential (General)	Mathematics Essential (General)
Science	Science Course 1	Biology ATAR Chemistry ATAR Human Biology ATAR Physics ATAR	Biology ATAR Chemistry ATAR Human Biology ATAR Physics ATAR
	Science Course 2 or 3	Science Integrated	Science Integrated
Humanities and Social Science	Humanities Course 1	Modern History ATAR Business Management ATAR	Modern History ATAR Business Management ATAR
	Humanities Course 2 or 3	Business Management General	Business Management General
Health &	Physical Education Studies	Physical Education Studies ATAR	Physical Education Studies ATAR
Physical Education	Outdoor Education	Outdoor Education ATAR & General	Outdoor Education ATAR & General
	AFL/AFLW	Elite Sports Performance	Elite Sports Performance
Arts	Visual Art Cert II	Visual Art ATAR	Visual Art ATAR
	Drama	Visual Art Cert II Drama ATAR/ General	Visual Arts Endorsed Drama ATAR / General
	Design (Photography) Music	Design (Photography) General Music General	Design (Photography) General Music General
	Dance	Dance General	Dance General
	Dance	Dance General	Danie General
Technology	Digital Technologies	Applied Information Technology ATAR	Applied Information Technology ATAR
	Woodwork	Material Design Technology General	Material Design Technology General
	Hospitality	Hospitality Cert II	Hospitality Cert III
	Automotive	VET off Campus Automotive Course	VET off Campus Automotive Course

^{*} Courses running in 2023 are subject to sufficient student numbers

Subject Selection Timeline

Wednesday 19 October	Subject selection forms due into Pastoral Care Advisors

Subject Information

AFL/W

Year 10 game sense program. The game sense program is based on developing traditional basics of the game and current AFL ball movement patterns.

- High quality coaches expose students to game style drills that will transfer their learning from training to competition, to ensure athletes move the ball towards goal the most efficient and effective way
- Traditional basics of the game are drilled into students to ensure team orientated athletes are developed
- Implementation of the ever-changing games styles and ball movement used in AFL
- Familiarisation of WAFL develop squad game styles.

Every athlete has the capacity to further develop their AFL abilities at all times. We use this knowledge to excel our students understanding of the game and hone in on any deficiencies they may possess.

Automotive

The Automotive course exposes students to the component parts, accessories, systems and technologies of the automotive vehicle. They learn the principles underpinning the operation of vehicle systems and subsystems. They also develop the knowledge and skills needed to service, maintain, and repair these systems. Workshop activities provide them with opportunities to learn about the range of components and materials used in the manufacture of automotive vehicles.

Digital Technologies

Digital Technologies are rapidly changing the way we live and work in Australia. They affect the nature of communication, entertainment and lifestyle decisions. Almost every area of employment requires some understanding and use of digital technologies for greater productivity and creativity. Every school graduate needs to be capable of using digital technologies in his/her personal, community and future professional lives. This course aims to address that need, by providing students with creative opportunities through interesting practical experiences, using exciting and innovative software and equipment.

Dance

Dance students are given opportunities to choreograph sequences using the elements of dance, choreographic devices and structures. They build on and refine technical competence in their dance skills in specific dance styles. Dance styles explored may include musical theatre, hip hop, contemporary and cultural dance. Students are given opportunities to present dance to an audience, focusing on retention and clarity of movement, expression and musicality.

Design – Photography

'Design is the human power to conceive, plan, and realise products that serve human beings in the accomplishment of any individual or collective purpose.' (Richard Buchanan, Carnegie Mellon University)

Design involves the strategic development, planning and production of visual and tactile communication. It deals with the effective and efficient communication of ideas, values, beliefs, attitudes, messages and information to specific audiences for specific purposes and with specific intentions.

Design has its own set of theories and practices and incorporates a wide range of principles, methods and techniques drawn from a variety of different disciplines such as psychology, communication studies, digital design, technical graphics, art, engineering, architecture, sociology, cultural studies, marketing and economics. The disciplined application of these elements forms a design process that guides the development of creative and functionally effective solutions to identified possibilities or problems.

Drama

The Drama course focuses on drama in practice and aesthetic understanding as students integrate their knowledge and skills. They engage in drama processes such as improvisation, play building, text interpretation, play-writing and dramaturgy which allow them to create original drama and interpret a range of texts written or devised by others. Their work in this course involves production and design aspects involving sets, costumes, makeup, props, sound and lighting. They present drama to a range of audiences and work in different performance settings.

Hospitality

Food impacts every aspect of daily life and is essential for maintaining overall health and wellbeing. The application of science and technology plays an important role in understanding how the properties of food are used to meet the needs of consumers and producers. Food laws and regulations govern the production, supply and distribution of safe foods. Students develop practical food-related skills, understandings and attitudes that enhance their problem-solving abilities and decision-making skills.

Music

In the Music course, students have opportunities to develop and extend their musical understandings, abilities and potential in a range of contexts. Through the study of aural, theory, composition and arrangement, cultural and historical analysis, and performance, students refine and develop their musicianship, engage in learning that develops music literacy and cultural awareness which reflects the world of performers, composers and audiences.

Outdoor Education

Through interaction with the natural world, Outdoor Education aims to develop an understanding of our relationships with the environment, others and ourselves. The course focuses on outdoor activities in a range of environments. It provides students with an opportunity to develop essential life skills and physical activity skills, and an opportunity to develop a comprehensive understanding of the environment and develop a positive relationship with nature.

* Please note, students are required to attend the Outdoor Education Camp as part of this course.

Physical Education Studies

Physical Education Studies contributes to the development of students' physical, social and emotional growth. In the Physical Education Studies course students learn about physiological, psychological and biomechanical principles, and apply these to analyse and improve personal and group performances in physical activities.

Visual Arts

This course gives you the opportunity to explore a variety of art techniques and methods. Guided by practising artists you will have a unique opportunity to realise your artistic goals. You will study drawing, painting, art history and theory, listen to artist talks, participate in workshops and develop an understanding of what it is to be a visual artist. You will also further your interest in visual art and participate in classes that will teach practical skills and encourage you to develop your concepts.

Woodwork

This is a practical course where students work with wood in the design and manufacture of products. This is also a course about ideas, innovation and creativity. In order to do these well, student's research and test materials and use strategies to develop innovative and creative ideas. They apply skills of management in planning and implementing a process, at the same time as they manipulate tools and machines to produce high-quality products.

COURT GRAMMAR SCHOOL 2023 SUBJECT SELECT SHEET YEAR 10

Student Signature



Name (First & Last): PCG:					
					Are you in the AFL/W Academy (circle) YES / NO
Please rank the subjects by preference 1 – 10. <u>1 being your most preferred subject</u> . All endeavours with the subject in their most preferred subjects.					
 Automotive Digital Technologies Dance Design (Photography) Drama Hospitality 	 Music Outdoor Education Physical Education Studies Visual Art Woodwork 				
1 2					
3					
4					
5					
 6 7 					
8					
9	Data received				
10					
11					

Parent Signature